



# Entrepreneurship as a critical pillar in STEAM'D education

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**NAFSA2017**  
ANNUAL  
CONFERENCE  
& EXPO  
Expanding  
Community  
Strengthening  
Connections  
May 28 - June 2 • Los Angeles, CA USA





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- A nighttime photograph of a city square. In the background, a tall, modern building with a glass facade is illuminated with a large, colorful, pixelated light display. The display features a mix of red, green, blue, and yellow lights. In the foreground, several people are gathered, some standing and others sitting on red chairs. A table with a blue cloth is visible, and a person is operating a camera on a tripod. The scene is lit by streetlights and the building's lights, creating a vibrant atmosphere.
- ❑ 2500+ People Attended
  - ❑ 1573 Articles and Mentions
  - ❑ 2.2 Billion Impressions
  - ❑ Publicity Value of \$21 Million



DREXEL UNIVERSITY

# Entrepreneurial Game Studio

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# Drexel gets piece of \$750K grant for video gaming curriculum

Nov 24, 2014, 8:00am EST



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**Lauren Hertzler**

Staff Writer-

*Philadelphia Business Journal*

[Email](#) | [Twitter](#)

A new Discovered and Developed in PA ([D2PA](#)) grant totaling \$750,000, will help three state universities boost the local digital entertainment and video gaming industry.



Enlarge Photo



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# WE DESIGN GAMES.

## About Entrepreneurial Game Studio (EGS)

**Entrepreneurial Game Studio (EGS) at Drexel University** is a creative and experimental game development studio and publisher focused on developing the next generation of leaders in the mobile game industry.



### WHAT WE DO

We provide a safe and encouraging environment for students to become entrepreneurs, by assisting them in developing and commercializing their games.



### OUR MEASURE OF SUCCESS

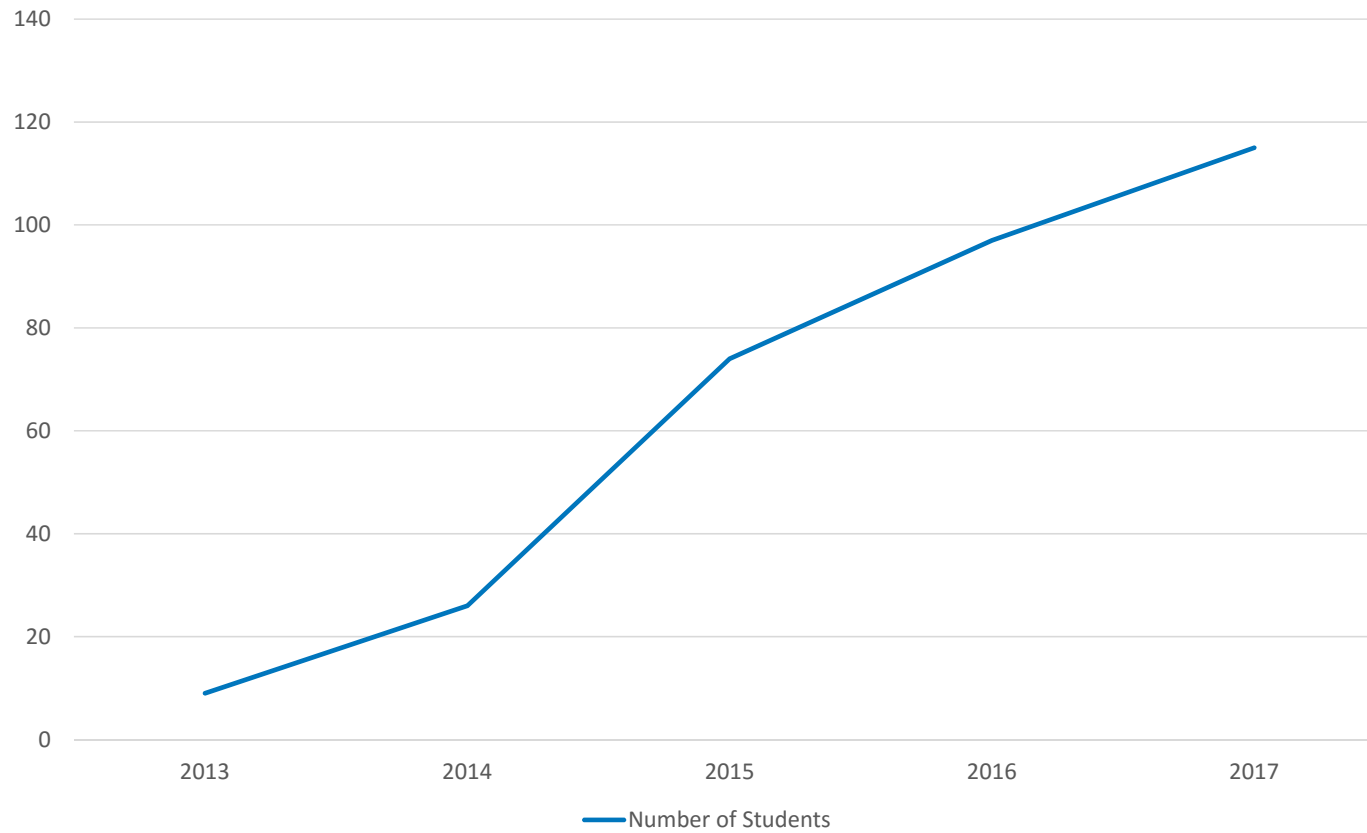
We measure success by each student leaving EGS to start their own game company in Philadelphia.



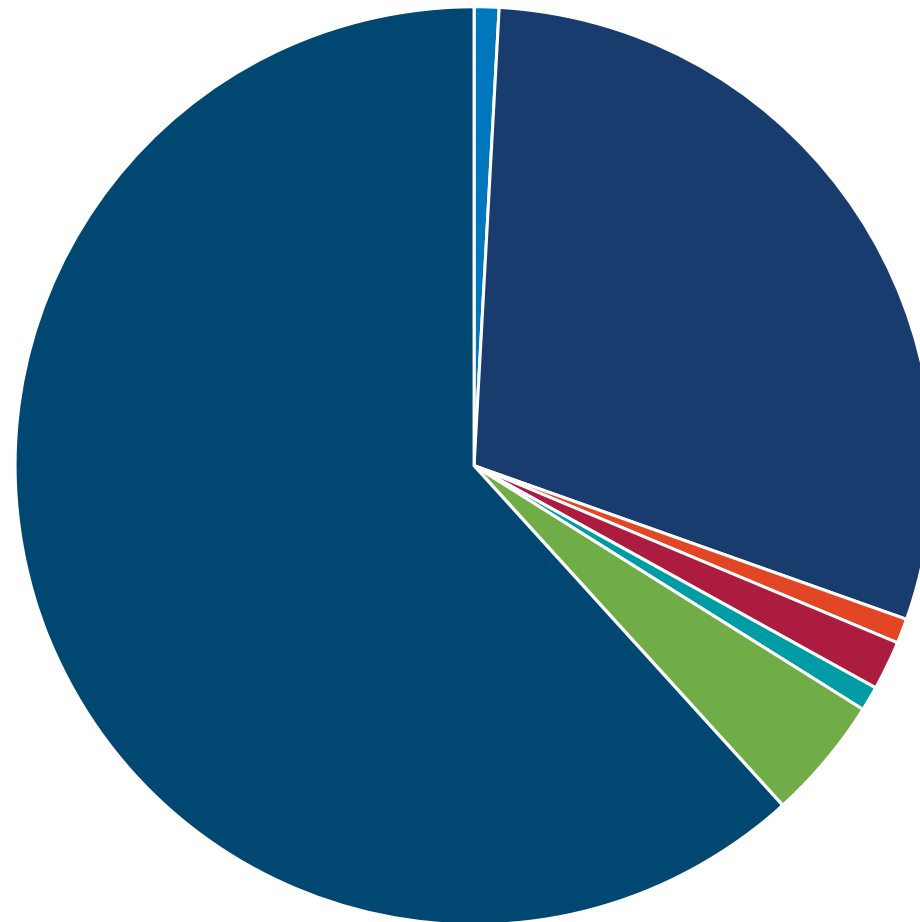
### OUR MISSION

Our mission is to become a factory for mobile game startups and entrepreneurs and turn Philadelphia into a vibrant and leading hub for mobile game development.

## Cumulative Number of Students



Total Number of Students = 115



■ Biomedical Engineering ■ CCI ■ COAS ■ Engineering ■ LeBow ■ Pennoni ■ Westphal















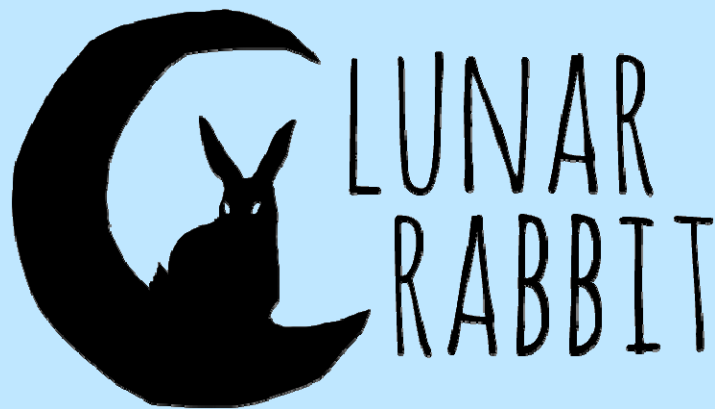
Sweet Roll  
Studio



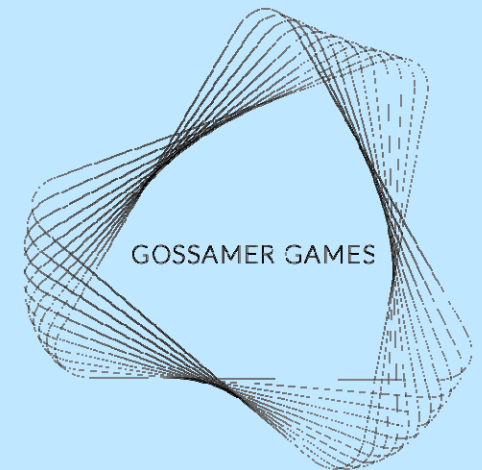
LONELY  
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MT. AUTUMN



252  
GAMES





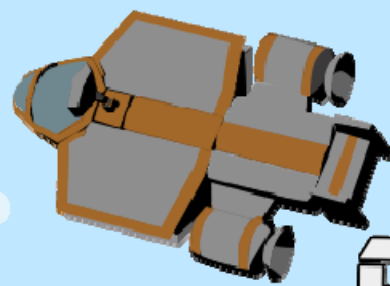
**CATS-TEROIDS**

EDGEQUEST



Fantasy Fairways

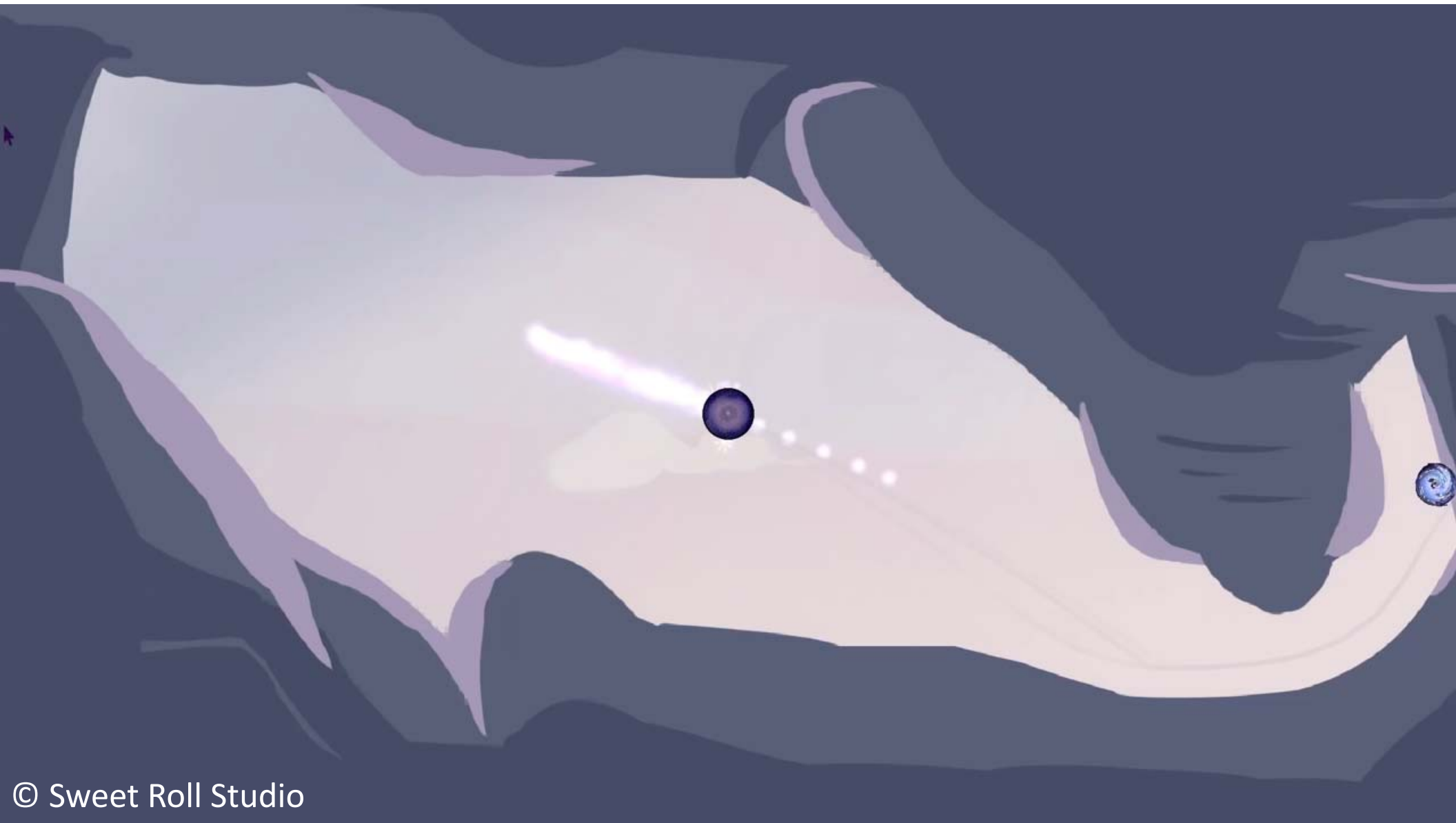
# HEARTLINE STARBRIGHT



ASTEROID  
AMBULANCE



© Aquarius Games



© Sweet Roll Studio





Coming Soon



SELECTION

Allegorithmic Indie Pack Award  
2016 Rensselaer GameFest



13TH  
  
INTERNATIONAL  
MOBILE GAMING AWARDS  
GLOBAL  
NOMINEE



WINNER

Excellence in Mobile Gaming  
2016 Rensselaer GameFest



SOLE

© Gossamer Games



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<http://egs.excite.drexel.edu>